

Here is my card list for Marvel Overpower's PowerSurge expansion set. The list isn't complete yet, so I'll update it every week or two. If you have any cards that aren't on this list, or want me to mail the new revisions to you when they come out, mail me at 102742,1422@compuserve.com or Edg000@aol.com.

Edg000

Missions

Seperation Anxiety

- 1 Venom
- 2 Spider-man
- 3 The Jury
- 4 Symbiote
- 5 Venom & Symbiote
- 6 Spider-man & Symbiote
- 7 Carnage

Sins of the Future

- 1 Sentinels
- 2 Graydon Creed
- 3 Master Mold
- 4 Magneto
- 5 Wolverine
- 6 Phoenix
- 7 Nimrod

Specials for Old Heroes

- Apocalypse - Instant Evolution
- Beast - Acrobatics
- Bishop - Body Armor
- Cable - Really Big Gun
- Captain America - Inspiration
- Carnage - ?
- Colossus - Iron Curtain
- Cyclops - ?
- Deadpool - Bushwack
- Doctor Doom - Expendable Ally
- Dr. Octopus - ?
- Elektra - Shuriken
- Gambit - ?
- Hobgoblin - ?
- Hulk - ?
- Human Torch - Flame On
- Invisible Woman - Invisible Saboteur
- Iron Man - Industrial Waste
- Jean Grey - Mutant Motivation
- Jubilee - ?
- Magneto - Power Flux
- Mr. Fantastic - Object Bounce
- Mystique - Mistaken Identity
- Omega Red - ?
- Professor X - Read Mind
- Psylocke - Illusion
- Punisher - Flame Thrower
- Rhino - Scare Tactics
- Rogue - Mutant Missile
- Sabretooth - Rabid Beast
- Silver Surfer - ?
- Spider-man - ?
- Spider-woman - Psionic Attack
- Storm - Weather Manipulation

Thing - Brute Force
Thor - Airborne Avenger
Venom - Alien Symbiote
War Machine - Shield Teammate
Wolverine - Rage

New Heroes and Specials

Banshee (E7 F4 S3)

Interpol Training
Luck O' the Irish
Sonic Glide
Super Scream
Vocal Hypnosis

Black Cat (E3 F7 S3)

Bad Luck
Cat Fight
Femme Fatale
Nine Lives

Blob (E3 F3 S7)

Absorb Impact
Blubber Block
Bottomless Belly
Immovable Object
Sumo Slam

Daredevil (E3 F7 S4)

Agility
Alertness
Hypersenses
Man Without Fear

Domino (E3 F8 S3)

Double Down
Fall into Place
Lady Luck
Shrapnel Bomb
Six Pack Attack
Tripwire

Dr. Strange (E8 F2 S3)

Eldritch Blasts
Eye of Agamotto
Mists of Morpheus
Necromancy
Sorcerer Supreme

Ghost Rider (E6 F5 S6)

Demon Chain
Fire and Brimstone
Hell on Wheels
Penance Stare
Spirit of Vengeance

Iceman (E7 F3 S4)

Blood Chill
Frostbite
Hail Storm
Ice Armor
Snow Blind
Sub-zero

Juggernaut (E3 F4 S7)

Battering Ram
Head Butt

Ignore Blow
Smash Incoming Object
Unstoppable Force
Longshot (E4 F7 S3)
Four-fingered Fury
Freedom Fighter
Hollow Bones
Lucky Bounce
Roll with the Punches
Mandarin (E? F? S?)
Arch Villain
Electromagnetic Shield
Vortex Beam
Mojo (E5 F6 S2)
Bodyguard
It's a Rap
Prime Time
Spineless Plot
Supreme Edits
Mr. Sinister (E? F? S?)
Backstab
Hidden Agenda
Merciless Mutant
Mysterio (E? F? S?)
Alter Perception
Hollywood Horror
Mist and Mirrors
Namor (E1 F4 S8)
Atlantis Attacks
Bounty of the Sea
Imperious Rex
Land, Sea, and Air
Winged Feet
Scarlet Spider (E? F? S?)
New Warrior
Scarlet Witch (E? F? S?)
Sorceress Slam
Spell of Destruction
She Hulk (E2 F5 S7)
Emerald Allure
Gamma Girl
Power Proxy
She-Hulk Smash
Silver Sable (E? F? S?)
Chia
Katana
Leadership
One with the Sword
Strong Guy (E? F? S?)
Kinetic Absorption
Knuckle Sandwich
Pile it On
Super Skrull (E5 F3 S7)
Alien Fire
Fists of Stone
Flexible Form
Immitation
Invisible Invasion

Any Hero
Confusion (Promo included in Inquest Magazine)

Universe Cards

Generator (6E+1)
Power Lines (6E+2)
Energy Enhancer (6E+3)
Energy Booster (7E+1)
Energy Maximizer (7E+2)
Power Cosmic (7E+3)
Divine Intervention (8E+1)
Alien Technology (8E+2)
EM Power Lines (8E+3)
Throwing Blades (6F+1)
Hand Grenade (6F+2)
Laser Pistol (6F+3)
Rocket Launcher (7F+1)
Sword (7F+2)
Machine Gun (7F+3)
Booster Shot (8F+1)
Chain (8F+2)
Crossbow (8F+3)
Hot Dog Cart (6S+1)
Manhole Cover (6S+2)
Dumpster (6S+3)
Hunk of Asphalt (7S+1)
Tree (7S+2)
Girder (8S+1)
Lamp Post (8S+2)
City Bus (8S+3)

Teamwork

6E to use, counts as 6E, +1S and +2F or +1F and +2S.
7E to use, counts as 6E, +2S and +2F or +2F and +2S.
8E to use, counts as 6E, +1S and +3F or +1F and +3S.
6F to use, counts as 6F, +1S and +2E or +1E and +2S.
7S to use, counts as 6S, +2E and +2F or +2F and +2E.

Training

5F or E, +3
5F or E, +4
5E or S, +3
5E or S, +4
5F or S, +3

Power Cards

Multi-power 1,2,3,4
Energy 1,2,3,4,5,6,7,8
Fighting 1,2,3,4,5,6,7,8
Strength 1,2,3,4,5,6,7,8

Marvel, all Marvel characters and the distinctive likenesses thereof are TM and copyright 1995 Marvel Entertainment Group, Inc. All rights reserved.

Overpower and PowerSurge: TM 1995 Fleer/SkyBox International.

Inquest: The Guide to Collectible Card Games is copyright 1995 Gareb Shamus Enterprises Inc.

You may redistribute this list as long as you do not alter the file in any way.

Edg000@aol.com

102742,1422@compuserve.com